



IDF CHAMPIONS LEAGUE

Composition of the Champions League:

- The Champions League is a team event played during three consecutive IDF Rankings.
- Teams will be divided into groups of four teams. Groups of three teams may be used when required by the final number of registered teams.
- The group stage will be played using a Round Robin format.
- The final number of groups and the qualification criteria for the semi-finals will be confirmed by the IDF Sports Commission or the Board of Directors of the IDF after all teams have been registered.
- Each country may register as many teams for the Champions League as it wishes.

Registering a team:

- Teams must be registered no later than six weeks before the start of the season, which begins at the first IDF Ranking of the season.
- The registration fee is € 500,00 per team, payable after invoicing.
- Teams may be registered without declaring the full team roster at the time of registration, as players may be added during the season subject to these rules.
- By registering a team for the Champions League, the country member accepts the obligation to provide a team at all three IDF Rankings of the season.

The team:

- Each team must have a minimum of 4 players and must include both genders.
- The maximum number of players registered in a team is 15.
- A maximum of 2 national team players may be used per match.
- National team Player (Reference from the European Championship 2025)
- Registered players cannot change teams during the season. No player may play for more than one team during the season.
- The team roster may be modified before each IDF Ranking.
- Substitutions can be made during the league, but the player must generally be substituted by another player of the same gender, unless there are sufficient players of both genders to make this requirement unnecessary. The team must always include both genders, including after a substitution.
- During a match only one substitution can be made. Between matches, players may be changed freely from among the players included in the team roster.

- The IDF Sports Commission or the Board of Directors of the IDF may apply flexibility to the player and substitution rules under exceptional circumstances, including cases where a substitute is required because a team member is unable to attend, or where a player qualifies for the national team after having played in the Champions League.
- The IDF Sports Commission or the Board of Directors of the IDF may require a team name to be modified if it is considered potentially offensive, contrary to the principles of the IDF, or likely to cause confusion with another team.

Game mode:

- 13 legs

Match:

- 8 games 501 DO League
- 4 games of Cricket Standard (2 players share one display)
- 1 game 701 DO. Tiebreaker (all 8 players on the same score)

Points awarded:

- The points awarded depend on the respective match result as follows:
- 7:6, Winner 2 points, Loser 1 point
- 8:5, Winner 2 points, Loser 0 points
- 13:0 to 9:4, Winner 3 points, Loser 0 points

Rating and ranking:

- The ranking will be based on the total match points awarded during the group stage.
- Where required, tie-break criteria will be applied in the following order: total match points, legs difference, legs won, and direct duel.

Non-appearance:

- In the case of a No-Show, the IDF Sports Commission or the Board of Directors of the IDF will decide how to proceed and which penalty will be applied to the offending team.
- Repeated non-appearance may result in the team being removed from the competition and may lead to further disciplinary or financial penalties for the responsible country member, as decided by the IDF Sports Commission or the Board of Directors of the IDF.

Game start:

- The Champions League will be played during three consecutive IDF Rankings, starting at the first IDF Ranking of the season.
- The match schedule for each IDF Ranking will be confirmed by the IDF Sports Commission or the Board of Directors of the IDF before the competition starts.

Prize money and finals:

100% of the total entry fees will be returned to the first three teams in the league after the finals.

- First Place: 50% of the total entry fees.
- Second Place: 30% of the total entry fees.
- Third Place: 20% of the total entry fees.

The best teams from the group stage will qualify to play the semi-finals and finals.

The semi-finals and finals will be held on the first day of the European or World Championships.